# SUSE Linux Enterprise Server 15 SP5 NVIDIA Virtual GPU for KVM Guests

Publication Date: March 06, 2025

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# 1 Introduction

NVIDIA virtual GPU (vGPU) is a graphics virtualization solution that provides multiple virtual machines (VMs) simultaneous access to one physical Graphics Processing Unit (GPU) on the VM Host Server. This article refers to the Volta and Ampere GPU architecture.

# 2 Configuring vGPU manager in VM Host Server

### 2.1 Prepare VM Host Server environment

- 1. Verify that you have a compatible server and GPU cards. Check specifications for details:
  - https://docs.nvidia.com/grid/gpus-supported-by-vgpu.html 2
  - https://docs.nvidia.com/grid/index.html 🗗
- 2. Verify that VM Host Server is SUSE Linux Enterprise Server 15 SP3 or newer:

> cat /etc/issue Welcome to SUSE Linux Enterprise Server 15 SP3  $(x86_{64})$  - Kernel \r (\l).

3. Get the vGPU drivers from NVIDIA. In order to get the software, please follow the steps at https://docs.nvidia.com/grid/latest/grid-software-quick-start-guide/index.htm-l#redeeming-pak-and-downloading-grid-software . For example, for vGPU 13.0 installation, you will need the following files:

```
NVIDIA-Linux-x86_64-470.63-vgpu-kvm.run # vGPU manager for the VM host
NVIDIA-Linux-x86_64-470.63.01-grid.run # vGPU driver for the VM guest
```

- 4. If you are using Ampere architecture GPU cards, verify that VM Host Server supports VT-D/IOMMU and SR-IOV technologies, and that they are enabled in BIOS.
- 5. Enable IOMMU. Verify that it is included in the boot command line:

```
cat /proc/cmdline
BOOT_IMAGE=/boot/vmlinuz-default [...] intel_iommu=on [...]
```

If not, add the following line to /etc/default/grub.



blacklist nouveau

### 2.2 Install the NVIDIA KVM driver

**1**. Exit from the graphical mode:

> sudo init 3

2. Install kernel-default-devel and gcc packages and their dependencies:

> sudo zypper in kernel-default-devel gcc

**3.** Download the vGPU software from the NVIDIA portal. Make the NVIDIA vGPU driver executable and run it:

```
> chmod +x NVIDIA-Linux-x86_64-450.55-vgpu-kvm.run
> sudo ./NVIDIA-Linux-x86_64-450.55-vgpu-kvm.run
```

You can find detailed information about the installation process in the log file /var/log/ nvidia-installer.log

# Тір

To enable dynamic kernel-module support, and thus have the module rebuilt automatically when a new kernel is installed, add the --dkms option:

> sudo ./NVIDIA-Linux-x86\_64-450.55-vgpu-kvm.run --dkms

4. When the driver installation is finished, reboot the system:

```
> sudo systemctl reboot
```

## 2.3 Verify the driver installation

1. Verify loaded kernel modules:

```
> lsmod | grep nvidia
nvidia_vgpu_vfio 49152 9
nvidia 14393344 229 nvidia_vgpu_vfio
mdev 20480 2 vfio_mdev,nvidia_vgpu_vfio
vfio 32768 6 vfio_mdev,nvidia_vgpu_vfio,vfio_iommu_typel
```

The modules containing the vfio string are required dependencies.

Print the GPU device status with the <u>nvidia-smi</u> command. The output should be similar to the following one:

NVIDIA	A40	(	Off	00000000:31:00.0 Off		Θ
46C	P0	39W / 3	300W	0MiB / 45634MiB	0%	Default
			1	1		N/A
			+ -	+		
esses:						
esses: GI	CI	PID	Туре	e Process name		GPU Memory
	NVIDIA 46C	NVIDIA A40 46C P0	NVIDIA A40 ( 46C P0 39W / 3	+= NVIDIA A40 Off   46C P0 39W / 300W   	NVIDIA A40 Off   00000000:31:00.0 Off   46C P0 39W / 300W   0MiB / 45634MiB   	NVIDIA A40 Off   00000000:31:00.0 Off   46C P0 39W / 300W   0MiB / 45634MiB   0% 

3. Check the sysfs file system. For Volta and earlier GPU cards, new directory mdev\_supported\_types is added, for example:

cd /sys/bus/pci/devices/00000000\:31\:00.0/mdev\_supported\_types

For Ampere GPU cards, the directory will be created automatically for each virtual function after SR-IOV is enabled.

# 3 Creating a vGPU device

### 3.1 Create a legacy vGPU device without support for SR-IOV

All the NVIDIA Volta and earlier architecture GPUs work in this mode.

1. Obtain the Bus/Device/Function (BDF) numbers of the host GPU device:

```
> lspci | grep NVIDIA
84:00.0 3D controller: NVIDIA Corporation GV100GL [Tesla V100 PCIe 16GB] (rev al)
```

2. Check for the mdev supported devices and detailed information:

```
> ls /sys/bus/pci/devices/0000:84:00.0/mdev_supported_types/
nvidia-105 nvidia-106 nvidia-107 nvidia-108 nvidia-109 nvidia-110 [...]
```

The map of vGPU mdev devices and their type is as follows:

- nvidia-105 to nvidia-109: 1Q 2Q 4Q 8Q 16Q
- nvidia-110 to nvidia-114: 1A 2A 4A 8A 16A
- nvidia-115, nvidia-163, nvidia-217, nvidia-247: 1B 2B 2B4 1B4
- nvidia-299 to nvidia-301: 4C 8C 16C

Refer to https://docs.nvidia.com/grid/latest/grid-vgpu-user-guide/index.html#vgpu-types-tesla-v100-pcie **?** for more details.

3. Inspect a vGPU device:

```
> cd /sys/bus/pci/devices/0000:03:00.0/mdev_supported_types/
> ls nvidia-105
> cat nvidia-105/description
num_heads=2, frl_config=60, framebuffer=1024M, max_resolution=4096x2160,
max_instance=16
> cat nvidia-105/name
GRID V100-10
```

4. Generate a unique ID and create an mdev device based on it:

```
> uuidgen
4f3b6e47-0baa-4900-b0b1-284clecc192f
> sudo echo "4f3b6e47-0baa-4900-b0b1-284clecc192f" > nvidia-105/create
```

5. Verify the new mdev device. You can inspect the content of the /sys/bus/mdev/devices directory:

```
> cd /sys/bus/mdev/devices
> ls -l
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb87 \
-> ../../.devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb88 \
-> ../../.devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb88
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb88
\rwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb88
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
-> ../../.devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
-> ../../.devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
-> ../../.devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
-> ../../../devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
-> ../../../devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
lrwxrwxrwx 1 root root 0 Aug 30 23:03 86380ffb-8f13-4685-9c48-0e0f4e65fb89 \
```

```
-> ../../devices/
pci0000:80/0000:80:02.0/0000:84:00.0/86380ffb-8f13-4685-9c48-0e0f4e65fb90
```

Or you can use the **mdevctl** command:

```
> sudo mdevctl list
86380ffb-8f13-4685-9c48-0e0f4e65fb90 0000:84:00.0 nvidia-299
86380ffb-8f13-4685-9c48-0e0f4e65fb89 0000:84:00.0 nvidia-299
86380ffb-8f13-4685-9c48-0e0f4e65fb87 0000:84:00.0 nvidia-299
86380ffb-8f13-4685-9c48-0e0f4e65fb88 0000:84:00.0 nvidia-299
```

6. Query the new vGPU device capability:

> <b>sudo</b> nvidia-smi vgpu -q	
GPU 00000000:84:00.0	
Active vGPUs	: 1
vGPU ID	: 3251634323
VM UUID	: ee7b7a4b-388a-4357-a425-5318b2c65b3f
VM Name	: sle15sp3
vGPU Name	: GRID V100-4C
vGPU Type	: 299
vGPU UUID	: d471c7f2-0a53-11ec-afd3-38b06df18e37
MDEV UUID	: 86380ffb-8f13-4685-9c48-0e0f4e65fb87
Guest Driver Version	: 460.91.03
License Status	: Licensed
GPU Instance ID	: N/A
Accounting Mode	: Disabled
ECC Mode	: N/A
Accounting Buffer Size	: 4000
Frame Rate Limit	: N/A
FB Memory Usage	
Total	: 4096 MiB
Used	: 161 MiB
Free	: 3935 MiB
Utilization	
Gpu	: 0 %
Memory	: 0 %
Encoder	: 0 %
Decoder	: 0 %
Encoder Stats	
Active Sessions	: 0
Average FPS	: 0
Average Latency	: 0
FBC Stats	
Active Sessions	: 0
Average FPS	: 0
Average Latency	: 0

### 3.2 Create a vGPU device with support for SR-IOV

All NVIDIA Ampere and newer architecture GPUs work in this mode.

1. Obtain the Bus/Device/Function (BDF) numbers of the host GPU device:

```
> lspci | grep NVIDIA
b1:00.0 3D controller: NVIDIA Corporation GA100 [A100 PCIe 40GB] (rev a1)
```

2. Enable virtual functions:

```
> sudo /usr/lib/nvidia/sriov-manage -e 00:b1:0000.0
```



# Note

This configuration is not persistent and must be re-enabled after the host reboot.

3. Obtain the Bus/Domain/Function (BDF) of virtual functions on the GPU:

```
> ls -l /sys/bus/pci/devices/0000:b1:00.0/ | grep virtfn
                               0 Sep 21 11:58 virtfn0 -> ../0000:b1:00.4
lrwxrwxrwx 1 root root
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn1 -> ../0000:b1:00.5
                                0 Sep 21 11:58 virtfn10 -> ../0000:b1:01.6
lrwxrwxrwx 1 root root
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn11 -> ../0000:b1:01.7
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn12 -> ../0000:b1:02.0
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn13 -> ../0000:b1:02.1
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn14 -> ../0000:b1:02.2
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn15 -> ../0000:b1:02.3
                                0 Sep 21 11:58 virtfn2 -> ../0000:b1:00.6
lrwxrwxrwx 1 root root
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn3 -> ../0000:b1:00.7
                                0 Sep 21 11:58 virtfn4 -> ../0000:b1:01.0
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn5 -> ../0000:b1:01.1
lrwxrwxrwx 1 root root
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn6 -> ../0000:b1:01.2
                                0 Sep 21 11:58 virtfn7 -> ../0000:b1:01.3
lrwxrwxrwx 1 root root
lrwxrwxrwx 1 root root
                                0 Sep 21 11:58 virtfn8 -> ../0000:b1:01.4
                                0 Sep 21 11:58 virtfn9 -> ../0000:b1:01.5
lrwxrwxrwx 1 root root
```

4. *Create a vGPU device*. Select the virtual function (VF) that you want to use to create the vGPU device and assign it a unique ID.

### Important

Each VF can only create one vGPU instance. If you want to create more vGPU instances, you need to use a different VF.

```
> cd /sys/bus/pci/devices/0000:b1:00.0/virtfn1/mdev_supported_types
> for i in *; do echo "$i" $(cat $i/name) available: $(cat $i/avail*); done
nvidia-468 GRID A100-4C available: 0
nvidia-469 GRID A100-5C available: 0
nvidia-470 GRID A100-8C available: 0
nvidia-471 GRID A100-10C available: 1
nvidia-472 GRID A100-20C available: 0
nvidia-473 GRID A100-40C available: 0
nvidia-474 GRID A100-1-5C available: 0
nvidia-475 GRID A100-2-10C available: 0
nvidia-476 GRID A100-3-20C available: 0
nvidia-477 GRID A100-4-20C available: 0
nvidia-478 GRID A100-7-40C available: 0
nvidia-479 GRID A100-1-5CME available: 0
> uuidgen
f715f63c-0d00-4007-9c5a-b07b0c6c05de
> sudo echo "f715f63c-0d00-4007-9c5a-b07b0c6c05de" > nvidia-471/create
> sudo dmesg | tail
[...]
[ 3218.491843] vfio_mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: Adding to iommu group
322
[ 3218.499700] vfio mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: MDEV: group id = 322
[ 3599.608540] vfio_mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: Removing from iommu
group 322
[ 3599.616753] vfio_mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: MDEV: detaching iommu
[ 3626.345530] vfio_mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: Adding to iommu group
322
[ 3626.353383] vfio mdev f715f63c-0d00-4007-9c5a-b07b0c6c05de: MDEV: group id = 322
```

5. Verify the new vGPU device:

```
> cd /sys/bus/mdev/devices/
> ls
f715f63c-0d00-4007-9c5a-b07b0c6c05de
```

6. Query the new vGPU device capability:

```
> sudo nvidia-smi vgpu -q
GPU 00000000:B1:00.0
```

Active vGPUs		: 1
vGPU ID		: 3251634265
VM UUID	:	b0d9f0c6-a6c2-463e-967b-06cb206415b6
VM Name	:	sles15sp2-gehc-vm1
vGPU Name	:	GRID A100-10C
vGPU Type	:	471
vGPU UUID	:	444f610c-1b08-11ec-9554-ebd10788ee14
MDEV UUID	:	f715f63c-0d00-4007-9c5a-b07b0c6c05de
Guest Driver Version	:	N/A
License Status	:	N/A
GPU Instance ID	:	N/A
Accounting Mode	:	N/A
ECC Mode	:	Disabled
Accounting Buffer Size	:	4000
Frame Rate Limit	:	N/A
FB Memory Usage		
Total	:	10240 MiB
Used	:	0 MiB
Free	:	10240 MiB
Utilization		
Gpu	:	0 %
Memory	:	0 %
Encoder	:	0 %
Decoder	:	0 %
Encoder Stats		
Active Sessions	:	0
Average FPS	:	Θ
Average Latency	:	Θ
FBC Stats		
Active Sessions	:	0
Average FPS	:	0
Average Latency	:	Θ

# 3.3 Creating a MIG-backed vGPU

# 0

### Important

SR-IOV is required to be enabled if you want to create vGPUs and assign them to guest VMs.

1. Enable MIG mode for a GPU:

> sudo nvidia-smi -i 0 -mig 1

Enabled MIG Mode for GPU 00000000:B1:00.0 All done.

2. Query the GPU instance profile:

> sudo	nvidia-smi mig -l	gip						+
'   GPU   GPU 	instance profiles: Name	ID	Instances Free/Total	Memory GiB	P2P	SM CE	DEC JPEG	ENC   0FA
   0 	MIG 1g.5gb	19	7/7	4.75	No	14 1	0 0	 0   0
0 	MIG 1g.5gb+me	20	1/1	4.75	No	14 1	1 1	0   1
0   	MIG 2g.10gb	14	3/3	9.75	No	28 2	1 0	0   0
0 	MIG 3g.20gb	9	2/2	19.62	No	42 3	2 0	0   0
0 	MIG 4g.20gb	5	1/1	19.62	No	56 4	2 0	0   0
0 	MIG 7g.40gb	0	1/1	39.50	No	98 7	5	0   1

**3**. Create a GPU instance specifying '5' as a GPU profile instance ID and optionally create a Compute Instance on it, either on the host server or within the guest:

```
> sudo nvidia-smi mig -cgi 5
Successfully created GPU instance ID 1 on GPU 0 using profile MIG 4g.20gb (ID 5)
> sudo nvidia-smi mig -cci -gi 1
Successfully created compute instance ID 0 on GPU 0 GPU instance ID 1 using
profile MIG 4g.20gb (ID 3)
```

4. Verify the GPU instance:

Fan Temp Perf F   	Pwr:Usage/Cap    	Memory-Usage	GPU-Util   +===========	Compute M.   MIG M.		
0 NVIDIA A100-F   N/A 38C P0 	PCI On   0000000 38W / 250W   0M 	0:B1:00.0 Off iB / 40536MiB	   N/A 	' On   Default   Enabled		
+   MIG devices: +				+   +		
GPU GI CI MIG   ID ID Dev 	Memory-Usage BAR1-Usage	Vol   SM Unc    ECC	St CE ENC D	nared   DEC OFA JPG  		
0 1 0 0   	0MiB / 20096MiB   0MiB / 32767MiB	56 0   	4 0	2 0 0   		
Processes:     GPU GI CI PID Type Process name GPU Memory     ID ID Usage						
No running proces	sses found			   +		

5. Use the MIG instance. You can use the instance directly with the UUID—for example, assign it to a container or CUDA process.

You can also create a vGPU on top of it and assign it to a VM guest. The procedure is the same as for the vGPU with SR-IOV support. Refer to *Section 3.2, "Create a vGPU device with support for SR-IOV"*.

> sudo nvidia-smi -L
GPU 0: NVIDIA A100-PCIE-40GB (UUID: GPU-ee14e29d-dd5b-2e8e-eeaf-9d3debd10788)
MIG 4g.20gb Device 0: (UUID: MIG-fed03f85-fd95-581b-837f-d582496d0260)

# 4 Assign the vGPU device to a VM Guest

### 4.1 Assign by libvirt

- 1. Create a <u>libvirt</u>-based virtual machine (VM) with UEFI support and a normal VGA display.
- 2. Edit the VM's configuration by running virsh edit VM-NAME.
- **3.** Add the new mdev device with the unique ID you used when creating the vGPU device to the < devices/> section.



If you are using Q-series, use display='on' instead.

```
<hostdev mode='subsystem' type='mdev' managed='no' model='vfio-pci' display='off'>
<source>
<address uuid='4f3b6e47-0baa-4900-b0b1-284clecc192f'/>
</source>
<address type='pci' domain='0x0000' bus='0x00' slot='0x0a' function='0x0'/>
</hostdev>
```

### 4.2 Assign by QEMU

Add the following device to the QEMU command line. Use the unique ID that you used when creating the vGPU device:

-device vfio-pci,sysfsdev=/sys/bus/mdev/devices/4f3b6e47-0baa-4900-b0b1-284c1ecc192f

# 5 Configuring vGPU in VM Guest

### 5.1 Prepare the VM Guest

- During VM Guest installation, disable secure boot, enable the SSH service, and select wicked for networking.
- Disable the nouveau video driver. Edit the file /etc/modprobe.d/50-blacklist.conf and add the following line to its upper section:

blacklist nouveau



### Important

Disabling <u>nouveau</u> will work after you re-generate the initrd image with dracut, and then reboot the VM Guest.

### 5.2 Install the vGPU driver in the VM Guest

1. Install the following packages and their dependencies:

```
> sudo zypper install kernel-default-devel libglvnd-devel
```

**2**. Download the vGPU software from the NVIDIA portal. Make the NVIDIA vGPU driver executable and run it:

> chmod +x NVIDIA-Linux-x86\_64-470.63.01-grid.run
> sudo ./NVIDIA-Linux-x86\_64-470.63.01-grid.run

# Тір

To enable dynamic kernel module support in order to get the module rebuilt automatically when a new kernel is installed, add the --dkms option:

> sudo ./NVIDIA-Linux-x86\_64-470.63.01-grid.run --dkms

3. During driver installation, select to run the **nvidia-xconfig** utility.

4. Verify the driver installation by checking the output of the **nvidia-smi** command:

```
> sudo nvidia-smi
| NVIDIA-SMI 470.63.01 Driver Version: 470.63.01 CUDA Version: 11.4
|----+
| GPU Name Persistence-M| Bus-Id Disp.A | Volatile Uncorr. ECC |
| Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M. |
                         MIG M. |
         | 0 GRID A100-10C On | 00000000:07:00.0 Off | 0 |
| N/A N/A P0 N/A / N/A | 930MiB / 10235MiB | 0% Default |
| | Disabled |
+----+
-----+
| Processes:
| GPU GI CI PID Type Process name
                          GPU Memory |
  ID ID
                           Usage |
|-----|
| No running processes found
                                +-----+
```

# 6 Licensing vGPU in the VM Guest

- Create the configuration file /etc/nvidia/gridd.conf based on /etc/nvidia/gridd.conf.template.
- 2. a. For licenses that are served from the NVIDIA License System, update the following options:

#### FeatureType

For GPU passthrough, set FeatureType to 4 for computing and 2 for graphic purposes. In case of a virtual GPU, whatever vGPU type is created via **mdev** determines the feature set that is enabled in VM Guest.

#### ClientConfigTokenPath

Optional: If you want to store the client configuration token in a custom location, add the <u>ClientConfigTokenPath</u> configuration parameter on a new line as <u>ClientConfigTokenPath="PATH\_TO\_TOKEN"</u>. By default, the client searches for the client configuration token in the <u>/etc/nvidia/ClientConfigToken/</u> directory.

Copy the client configuration token to the directory in which you want to store it.

**b**. For licenses that are served from the legacy NVIDIA vGPU software license server, update the following options:

#### ServerAddress

Add your license server IP address.

#### ServerPort

Use the default "7070" or the port configured during the server setup.

#### FeatureType

For GPU passthrough, set <u>FeatureType</u> to <u>4</u> for computing and <u>2</u> for graphic purposes. In case of a virtual GPU, whatever vGPU type is created via <u>mdev</u> determines the feature set that is enabled in VM Guest.

3. Restart the nvidia-gridd service:

> sudo systemctl restart nvidia-gridd.service

4. Inspect the log file for possible errors:

```
> sudo grep gridd /var/log/messages
[...]
Aug 5 15:40:06 localhost nvidia-gridd: Started (4293)
Aug 5 15:40:24 localhost nvidia-gridd: License acquired successfully.
```

# 7 Configuring a graphics mode

### 7.1 Create or update the /etc/X11/xorg.conf file

- 1. If there is no /etc/X11/xorg.conf on the VM Guest, run the **nvidia-xconfig** utility.
- 2. Query the GPU device for detailed information:

```
> nvidia-xconfig --query-gpu-info
Number of GPUs: 1
GPU #0:
Name : GRID V100-16Q
UUID : GPU-089f39ad-01cb-11ec-89dc-da10f5778138
PCI BusID : PCI:0:10:0
```

Number of Display Devices: 0

3. Add GPU's BusID to /etc/X11/xorg.conf, for example:

Section "Device" Identifier "Device0" Driver "nvidia" BusID "PCI:0:10:0" VendorName "NVIDIA Corporation" EndSection

# 7.2 Verify the graphics mode

Verify the following:

- A graphic desktop is booted correctly.
- The 'X' process of a running X-server is running in GPU:

>	nvidi	ia-smi							<b>.</b>
	NVID	IA-SMI	470.63	3.01	Driver	Version:	470.63.01	CUDA Versio	on: 11.4
1	GPU	Name		Persist	tence-M	Bus-Id	Disp.A	Volatile	Uncorr. ECC
	Fan	Temp	Perf	Pwr:Usa	age/Cap		Memory-Usage	GPU-Util	Compute M.
									MIG M.

0 N/A	GRID \ N/A	/100-4C P0	Or N/A / N	I/A    +-	00000000:00:0A.0 Off   468MiB / 4096MiB   	N/A 0% Default N/A
Proce GPU	esses: GI ID	CI ID	PID	Туре	Process name	GPU Memory Usage
 0 0	N/A N/A	N/A N/A N/A	1921 1957	 G G	/usr/bin/X /usr/bin/gnome-shell	76MiB . 87MiB

### 7.3 Remote display

You need to install and configure the VNC server package  $\times 11$  vnc inside the VM Guest, and start it with the following command:

```
> sudo x11vnc -display :0 -auth /run/user/1000/gdm/Xauthority -forever -shared -ncache -
bg -usepw -geometry 1900x1080
```

You can use virt-manager or virt-viewer to display the graphical output of a VM Guest.

### Important

For a <u>libvirt</u>-based VM Guest, verify that its XML configuration includes <u>display=on</u> as suggested in *Section 4.1, "Assign by* <u>libvirt</u>".

# 8 Configuring compute mode

- Download and install the CUDA toolkit. You can find it at https://developer.nvidia.com/cuda-downloads?target\_os=Linux&target\_arch=x86\_64&Distribution=SLES&target\_version=15&target\_type=runfile\_local .
- 2. Download CUDA samples from https://github.com/nvidia/cuda-samples **?**.
- 3. Run CUDA sampling example:

> cd YOUR\_GIT\_CLONE\_LOCATION/cuda-samples/Samples/0\_Introduction/clock

```
> make
/usr/local/cuda/bin/nvcc -ccbin g++ -I../../common/inc -m64 --threads 0 -gencode
arch=compute_35,code=sm_35 -gencode arch=compute_37,code=sm_37 -gencode
[...]
mkdir -p ../../bin/x86_64/linux/release
cp clock ../../bin/x86_64/linux/release
> ./clock
CUDA Clock sample
GPU Device 0: "Volta" with compute capability 7.0
Average clocks/block = 2820.718750
```

# 9 Additional tasks

This section introduces additional procedures that may be helpful after you have configured your vGPU.

### 9.1 Disabling Frame Rate Limiter

Frame Rate Limiter (FRL) is enabled by default. It limits the vGPU to a fixed frame rate, for example 60fps. If you experience a bad graphic display, you may need to disable FRL, for example:

```
> sudo echo "frame_rate_limiter=0" > /sys/bus/mdev/
devices/86380ffb-8f13-4685-9c48-0e0f4e65fb87/nvidia/vgpu_params
```

### 9.2 Enabling/Disabling Error Correcting Code (ECC)

Since the NVIDIA Pascal architecture, NVIDIA GPU Cards support ECC memory to improve data integrity. ECC is also supported by software since NVIDIA vGPU 9.0.

To enable ECC:



To disable ECC:

```
> sudo nvidia-smi -e 0
```

### 9.3 Black screen in Virt-manager

If you see only a black screen in Virt-manager, press Alt - Ctrl - 2 from Virt-manager viewer. You should be able to get in the display again.

### 9.4 Black screen in VNC client when using a non-QEMU VNC server

Use the xvnc server.

# 9.5 Kernel panic occurs because the Nouveau and NVIDIA drivers compete on GPU resources

The boot messages will look as follows:

```
[ 16.742439] Hardware name: QEMU Standard PC (Q35 + ICH9, 2009), BIOS rel-1.14.0-0-
g155821a1990b-prebuilt.qemu.org 04/01/2014
[ 16.742441] RIP: 0010:__pci_enable_msi_range+0x3a9/0x3f0
[ 16.742443] Code: 76 60 49 8d 56 50 48 89 df e8 73 f6 fc ff e9 3b fe ff ff 31 f6 48 89
df e8 64 73 fd ff e9 d6 fe ff ff 44 89 fd e9 1a ff ff ff <0f> 0b bd ea ff ff ff e9 0e ff
ff ff bd ea ff ff ff e9 04 ff f
f ff
[ 16.742444] RSP: 0018:ffffb04bc052fb28 EFLAGS: 00010202
[ 16.742445] RAX: 0000000000000010 RBX: ffff9e93a85bc000 RCX: 000000000000001
[ 16.742457] RDX: 00000000000000 RSI: 000000000001 RDI: ffff9e93a85bc000
[ 16.742458] RBP: ffff9e93a2550800 R08: 000000000000002 R09: ffffb04bc052fb1c
[ 16.742459] R13: 000000000000000 R14: ffff9e93a2550ac8 R15: 0000000000000001
[ 16.742460] FS: 00007f9f26889740(0000) GS:ffff9e93bfdc0000(0000) knlGS:0000000000000000
[ 16.742461] CS: 0010 DS: 0000 ES: 0000 CR0: 000000080050033
[ 16.742462] CR2: 0000000008aeb90 CR3: 000000286470003 CR4: 000000000170ee0
[ 16.742465] Call Trace:
[ 16.742503] ? __pci_find_next_cap_ttl+0x93/0xd0
[ 16.742505] pci enable msi+0x16/0x30
[ 16.743039] nv_init_msi+0x1a/0xf0 [nvidia]
[ 16.743154] nv_open_device+0x81b/0x890 [nvidia]
[ 16.743248] nvidia_open+0x2f7/0x4d0 [nvidia]
[ 16.743256] ? kobj_lookup+0x113/0x160
[ 16.743354] nvidia_frontend_open+0x53/0x90 [nvidia]
[ 16.743361] chrdev_open+0xc4/0x1a0
[ 16.743370] ? cdev put.part.2+0x20/0x20
[ 16.743374] do_dentry_open+0x204/0x3a0
[ 16.743378] path_openat+0x2fc/0x1520
[ 16.743382] ? unlazy_walk+0x32/0xa0
```

```
[ 16.743383] ? terminate_walk+0x8c/0x100
[ 16.743385] do_filp_open+0x9b/0x110
[ 16.743387] ? chown common+0xf7/0x1c0
[ 16.743390] ? kmem cache alloc+0x18a/0x270
[ 16.743392] ? do_sys_open+0x1bd/0x260
[ 16.743394] do sys open+0x1bd/0x260
[ 16.743400] do_syscall_64+0x5b/0x1e0
[ 16.743409] entry_SYSCALL_64_after_hwframe+0x44/0xa9
[ 16.743418] RIP: 0033:0x7f9f2593961d
[ 16.743420] Code: f0 25 00 00 41 00 3d 00 00 41 00 74 48 64 8b 04 25 18 00 00 00 85 c0
75 64 89 f2 b8 01 01 00 00 48 89 fe bf 9c ff ff 0f 05 <48> 3d 00 f0 ff ff 0f 87 97 00
00 00 48 8b 4c 24 28 64 48 33 0
c 25
[ 16.743420] RSP: 002b:00007ffcfa214930 EFLAGS: 00000246 ORIG RAX: 00000000000101
[ 16.743422] RAX: ffffffffffffffda RBX: 00007ffcfa214c30 RCX: 00007f9f2593961d
[ 16.743422] RDX: 000000000080002 RSI: 00007ffcfa2149b0 RDI: 00000000ffffff9c
[ 16.743423] RBP: 00007ffcfa2149b0 R08: 0000000000000 R09: 00000000000000
[ 16.743424] R10: 00000000000000 R11: 0000000000246 R12: 000000000000000
[ 16.743424] R13: 00007ffcfa214abc R14: 000000000925ae0 R15: 000000000000000
[ 16.743426] ---[ end trace 8bf4d15315659a3e ]---
[ 16.743431] NVRM: GPU 0000:00:0a.0: Failed to enable MSI; falling back to PCIe virtual-
wire interrupts.
```

Make sure to run **mkintrd** and reboot after disabling the Nouveau driver. Refer to Section 5.1, "Prepare the VM Guest".

### 9.6 Filing an NVIDIA vGPU bug

While filing an NVIDIA vGPU-related bug report to us, please attach the vGPU configuration data <a href="https://www.nvidia-bug-report.log.gz">nvidia-bug-report.log.gz</a> collected by the <a href="https://www.nvidia-bug-report.sh">nvidia-bug-report.sh</a> utility. Make sure you cover both VM Host Server and VM Guest.

### 9.7 Configuring a License Server

Refer to https://docs.nvidia.com/grid/ls/latest/grid-license-server-user-guide/index.html .

# 10 For more information

NVIDIA has an extensive documentation on vGPU. Refer to https://docs.nvidia.com/grid/latest/grid-vgpu-user-guide/index.html a for details.

# 11 NVIDIA virtual GPU background

### 11.1 NVIDIA GPU architectures

There are two types of GPU architectures:

#### Time-sliced vGPU architecture

Introduced on GPUs that are based on the NVIDIA Ampere GPU architecture. Only Ampere GPU cards can support MIG-backed vGPU.



FIGURE 1: TIME-SLICED ARCHITECTURE (SOURCE: HTTPS://DOCS.NVIDIA.COM/GRID/LATEST/GRID-VGPU-USER-GUIDE/INDEX.HTML ₽)

#### Multi-Instance GPU (MIG) vGPU architecture

All GPU cards support time-sliced vGPU. To do so, Ampere GPU cards use the Single Root I/O Virtualization (SR-IOV) mechanism, while Volta and the earlier GPU cards use the mediated device mechanism. Volta and the earlier architecture are based on mediated device mechanism. These two mechanisms are transparent to a VM. However, they need different configurations from the host side.



FIGURE 2: MIG-BACKED ARCHITECTURE (SOURCE: HTTPS://DOCS.NVIDIA.COM/GRID/LATEST/GRID-VGPU-USER-GUIDE/INDEX.HTML ⊉)

### 11.2 vGPU types

Each physical GPU can support several different types of vGPUs. vGPU types have a fixed amount of frame buffer, the number of supported display heads, and maximum resolutions. NVIDIA has four types of vGPUs: A, B, C, and Q-series. SUSE currently supports Q and C-series.

vGPU series	Optimal workload
Q-series	Virtual workstations for creative and technical professionals who require the performance and features of the NVIDIA Quadro technology.
C-series	Compute-intensive server workloads, for example, artificial intelligence (AI), deep learning, or high-performance computing (HPC).
B-series	Virtual desktops for business professionals and knowledge workers.

#### TABLE 1: VGPU TYPES

vGPU series	Optimal workload
A-series	Application streaming or session-based solutions for virtual applications users.

# 11.3 Valid vGPU configurations on a single GPU

### 11.3.1 Time-sliced vGPU configurations

For time-sliced vGPUs, all vGPUs types must be the same:

Tesla M60								
Physical GPU 0 Physical GPU 1								
Valid configuration with M60-2Q vGPUs on GPU 0, M60-4Q vGPUs on GPU 1:								
M60-2Q M60-2Q M60-2Q M60-2Q		M60-4Q			M60-	4Q		
Valid configuration with M60-1B vGPUs on GPU 0, M60-2Q vGPUs on GPU 1:								
M60-1B M60-1B M60-1B M60-1B M60-1B M60-1B		M60-20	) M60	-2Q /	160-2Q	M60-2Q		
Invalid configuration with mixed vGPU types on GPU 0:								
M60-2Q M60-2Q M60-4Q		M60-1B	M60-1B	M60-1B	M60-1B	M60-1B		

FIGURE 3: EXAMPLE TIME-SLICED VGPU CONFIGURATIONS ON NVIDIA TESLA M60 (SOURCE: HTTPS:// DOCS.NVIDIA.COM/GRID/LATEST/GRID-VGPU-USER-GUIDE/INDEX.HTML ₽)

#### 11.3.2 MIG-backed vGPU configurations

#### For MIG-backed vGPUs, vGPUs can be both homogeneous and mixed-type:

NVIDIA A100 PCIe 40GB					
	Physica	I GPU 0			
Valid homogeneous configuration with 3 A100-2-10C vGPUs on 3 MIG.2g.10b GPU instances					
A100-2-10C on MIG.2g.10b	A100-2-1 MIG.2g	0C on .10b	A100-2-10C on MIG.2g.10b		
Valid homogeneous configuration v	with 2 A100-3-20C	vGPUs on 3 MIG	.3g.20b GPU instances		
A100-3-20C on MIG.3g.20b	L		A100-3-20C on MIG.3g.20b		
Valid mixed configuration with 1 A100-4-20C vGPU on a MIG.4g.20b GPU instance, 1 A100-2-10C vGPU on a MIG.2.10b GPU instance, and 1 A100-1-5C vGPU on a MIG.1g.5b instance					

A100-4-20C on	A100-2-10C on	A100-1-5C on
MIG.4g.20b	MIG.2g.10b	MIG.1g.5b

#### FIGURE 4: EXAMPLE MIG-BACKED VGPU CONFIGURATIONS ON NVIDIA A100 PCIE 40GB (SOURCE: HTTPS:// DOCS.NVIDIA.COM/GRID/LATEST/GRID-VGPU-USER-GUIDE/INDEX.HTML ₽)

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